



# USER STORIES APPLIED 2004

OFFERS A REQUIREMENTS PROCESS THAT SAVES TIME ELIMINATES REWORK AND LEADS DIRECTLY TO BETTER SOFTWARE A GREAT WAY TO BUILD SOFTWARE THAT MEETS USERS NEEDS IS TO BEGIN WITH USER STORIES SIMPLE CLEAR BRIEF DESCRIPTIONS OF FUNCTIONALITY THAT WILL BE VALUABLE TO REAL USERS THE AUTHOR PROVIDES YOU WITH A FRONT TO BACK BLUEPRINT FOR WRITING THESE USER STORIES AND WEAVING THEM INTO YOUR DEVELOPMENT LIFECYCLE YOU LL LEARN WHAT MAKES A GREAT USER STORY AND WHAT MAKES A BAD ONE YOU LL DISCOVER PRACTICAL WAYS TO GATHER USER STORIES EVEN WHEN YOU CAN T SPEAK WITH YOUR USERS THEN ONCE YOU VE COMPILED YOUR USER STORIES THE AUTHOR SHOWS HOW TO ORGANIZE THEM PRIORITIZE THEM AND USE THEM FOR PLANNING MANAGEMENT AND TESTING BACK COVER

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THE SCRUM FIELD GUIDE PRACTICAL ADVICE

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# AGILE ESTIMATING AND PLANNING 2005-11-01

AGILE ESTIMATING AND PLANNING IS THE DEFINITIVE PRACTICAL GUIDE TO ESTIMATING AND PLANNING AGILE PROJECTS IN THIS BOOK AGILE ALLIANCE COFOUNDER MIKE COHN DISCUSSES THE PHILOSOPHY OF AGILE ESTIMATING AND PLANNING AND SHOWS YOU EXACTLY HOW TO GET THE JOB DONE WITH REAL WORLD EXAMPLES AND CASE STUDIES CONCEPTS ARE CLEARLY ILLUSTRATED AND READERS ARE GUIDED STEP BY STEP TOWARD HOW TO ANSWER THE FOLLOWING QUESTIONS WHAT WILL WE BUILD HOW BIG WILL IT BE WHEN MUST IT BE DONE HOW MUCH CAN I REALLY COMPLETE BY THEN YOU WILL FIRST LEARN WHAT MAKES A GOOD PLAN AND THEN WHAT MAKES IT AGILE USING THE TECHNIQUES IN AGILE ESTIMATING AND PLANNING YOU CAN STAY AGILE FROM START TO FINISH SAVING TIME CONSERVING RESOURCES AND ACCOMPLISHING MORE HIGHLIGHTS INCLUDE WHY CONVENTIONAL PRESCRIPTIVE PLANNING FAILS AND WHY AGILE PLANNING WORKS HOW TO ESTIMATE FEATURE SIZE USING STORY POINTS AND IDEAL DAYS AND WHEN TO USE EACH HOW AND WHEN TO RE ESTIMATE HOW TO PRIORITIZE FEATURES USING BOTH FINANCIAL AND NONFINANCIAL APPROACHES HOW TO SPLIT LARGE FEATURES INTO SMALLER MORE MANAGEABLE ONES HOW TO PLAN ITERATIONS AND PREDICT YOUR TEAM S INITIAL RATE OF PROGRESS HOW TO SCHEDULE PROJECTS THAT HAVE UNUSUALLY HIGH UNCERTAINTY OR SCHEDULE RELATED RISK HOW TO ESTIMATE PROJECTS THAT WILL BE WORKED ON BY MULTIPLE TEAMS AGILE ESTIMATING AND PLANNING SUPPORTS ANY AGILE SEMIAGILE OR ITERATIVE PROCESS INCLUDING SCRUM XP FEATURE DRIVEN DEVELOPMENT CRYSTAL ADAPTIVE SOFTWARE DEVELOPMENT DSDM UNIFIED PROCESS AND MANY MORE IT WILL BE AN INDISPENSABLE RESOURCE FOR EVERY DEVELOPMENT MANAGER TEAM LEADER AND TEAM MEMBER

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## *IMPLEMENTING LEAN SOFTWARE DEVELOPMENT 2006-09-01*

THIS REMARKABLE BOOK COMBINES PRACTICAL ADVICE READY TO USE TECHNIQUES AND A DEEP UNDERSTANDING OF WHY THIS IS THE RIGHT WAY TO DEVELOP SOFTWARE. I HAVE SEEN SOFTWARE TEAMS TRANSFORMED BY THE IDEAS IN THIS BOOK. MIKE COHN, AUTHOR OF AGILE ESTIMATING AND PLANNING AS A LEAN PRACTITIONER MYSELF, I HAVE LOVED AND USED THEIR FIRST BOOK FOR YEARS. WHEN THIS SECOND BOOK CAME OUT, I WAS DELIGHTED THAT IT WAS EVEN BETTER. IF YOU ARE INTERESTED IN HOW LEAN PRINCIPLES CAN BE USEFUL FOR SOFTWARE DEVELOPMENT ORGANIZATIONS, THIS IS THE BOOK YOU ARE LOOKING FOR. THE POPPENDIECKS OFFER A BEAUTIFUL BLEND OF HISTORY, THEORY, AND PRACTICE. ALAN SHALLOWAY, COAUTHOR OF DESIGN PATTERNS EXPLAINED, I'VE ENJOYED READING THE BOOK VERY MUCH. I FEEL IT MIGHT EVEN BE BETTER THAN THE FIRST LEAN BOOK BY TOM AND MARY. WHILE THAT ONE WAS ALREADY EXCEPTIONALLY GOOD, MARY ESPECIALLY HAS A LOT OF KNOWLEDGE RELATED TO LEAN TECHNIQUES IN PRODUCT DEVELOPMENT AND MANUFACTURING. IT'S RARE THAT THESE TECHNIQUES ARE ACTUALLY TRANSLATED TO SOFTWARE. THIS IS SOMETHING NO OTHER BOOK DOES WELL EXCEPT THEIR FIRST BOOK. BAS VODDE, THE NEW BOOK BY MARY AND TOM POPPENDIECK, PROVIDES A WELL-WRITTEN AND COMPREHENSIVE INTRODUCTION TO LEAN PRINCIPLES AND SELECTED PRACTICES FOR SOFTWARE MANAGERS AND ENGINEERS. IT ILLUSTRATES THE APPLICATION OF THE VALUES AND PRACTICES WITH WELL-SUITED SUCCESS STORIES. I ENJOYED READING IT. ROMAN PICHLER, IN IMPLEMENTING LEAN SOFTWARE DEVELOPMENT, THE POPPENDIECKS EXPLORE MORE DEEPLY THE THEMES THEY INTRODUCED IN LEAN SOFTWARE DEVELOPMENT. THEY BEGIN WITH A COMPELLING HISTORY OF LEAN THINKING, THEN MOVE TO KEY AREAS SUCH AS VALUE, WASTE, AND PEOPLE. EACH CHAPTER INCLUDES EXERCISES TO HELP YOU APPLY KEYPOINTS. IF YOU WANT A BETTER UNDERSTANDING OF HOW LEAN IDEAS CAN WORK WITH SOFTWARE, THIS BOOK IS FOR YOU. BILL WAKE, INDEPENDENT CONSULTANT, IN 2003, MARY AND TOM POPPENDIECK'S LEAN SOFTWARE DEVELOPMENT INTRODUCED BREAKTHROUGH DEVELOPMENT TECHNIQUES THAT LEVERAGE LEAN PRINCIPLES TO DELIVER UNPRECEDENTED AGILITY AND VALUE. NOW THEIR WIDELY ANTICIPATED SEQUEL AND COMPANION GUIDE SHOWS EXACTLY HOW TO IMPLEMENT LEAN SOFTWARE DEVELOPMENT. HANDS ON THIS NEW BOOK DRAWS ON THE POPPENDIECKS' UNPARALLELED EXPERIENCE HELPING DEVELOPMENT ORGANIZATIONS OPTIMIZE THE ENTIRE SOFTWARE VALUE STREAM. YOU'LL DISCOVER THE RIGHT QUESTIONS TO ASK, THE KEY ISSUES TO FOCUS ON, AND TECHNIQUES PROVEN TO WORK. THE AUTHORS PRESENT CASE STUDIES FROM LEADING-EDGE SOFTWARE ORGANIZATIONS AND OFFER PRACTICAL EXERCISES FOR JUMPSTARTING YOUR OWN LEAN INITIATIVES. MANAGING TO EXTEND, NOURISH, AND LEVERAGE AGILE PRACTICES BUILDING TRUE DEVELOPMENT TEAMS, NOT JUST GROUPS DRIVING QUALITY THROUGH RAPID FEEDBACK AND DETAILED DISCIPLINE, MAKING DECISIONS JUST IN TIME, BUT NO LATER, DELIVERING FAST, HOW PATIENTKEEPER DELIVERS 45 ROCK-SOLID RELEASES PER YEAR, MAKING TRADEOFFS THAT REALLY SATISFY CUSTOMERS. IMPLEMENTING LEAN SOFTWARE DEVELOPMENT IS INDISPENSABLE TO ANYONE WHO WANTS MORE EFFECTIVE DEVELOPMENT PROCESSES. MANAGERS, PROJECT LEADERS, SENIOR DEVELOPERS, AND ARCHITECTS IN ENTERPRISE IT AND SOFTWARE COMPANIES ALIKE.

## *LEARNING AGILE 2014-11-12*

LEARNING AGILE IS A COMPREHENSIVE GUIDE TO THE MOST POPULAR AGILE METHODS, WRITTEN IN A LIGHT AND ENGAGING STYLE THAT MAKES IT EASY FOR YOU TO LEARN. AGILE HAS REVOLUTIONIZED THE WAY TEAMS APPROACH SOFTWARE DEVELOPMENT, BUT WITH DOZENS OF AGILE METHODOLOGIES TO CHOOSE FROM, THE DECISION TO GO AGILE CAN BE TRICKY. THIS PRACTICAL BOOK HELPS YOU SORT IT OUT FIRST BY GROUNDING YOU IN AGILE'S UNDERLYING PRINCIPLES, THEN BY

DESCRIBING FOUR SPECIFIC AND WELL USED AGILE METHODS SCRUM EXTREME PROGRAMMING XP LEAN AND KANBAN EACH METHOD FOCUSES ON A DIFFERENT AREA OF DEVELOPMENT BUT THEY ALL AIM TO CHANGE YOUR TEAM S MINDSET FROM INDIVIDUALS WHO SIMPLY FOLLOW A PLAN TO A COHESIVE GROUP THAT MAKES DECISIONS TOGETHER WHETHER YOU RE CONSIDERING AGILE FOR THE FIRST TIME OR TRYING IT AGAIN YOU LL LEARN HOW TO CHOOSE A METHOD THAT BEST FITS YOUR TEAM AND YOUR COMPANY UNDERSTAND THE PURPOSE BEHIND AGILE S CORE VALUES AND PRINCIPLES LEARN SCRUM S EMPHASIS ON PROJECT MANAGEMENT SELF ORGANIZATION AND COLLECTIVE COMMITMENT FOCUS ON SOFTWARE DESIGN AND ARCHITECTURE WITH XP PRACTICES SUCH AS TEST FIRST AND PAIR PROGRAMMING USE LEAN THINKING TO EMPOWER YOUR TEAM ELIMINATE WASTE AND DELIVER SOFTWARE FAST LEARN HOW KANBAN S PRACTICES HELP YOU DELIVER GREAT SOFTWARE BY MANAGING FLOW ADOPT AGILE PRACTICES AND PRINCIPLES WITH AN AGILE COACH

## Agile Project Management 2007-03-04-13

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## Agile Project Management 2007-02-17-07

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## The Enterprise and Scrum 2007-06-13

IT S TIME TO EXTEND THE BENEFITS OF SCRUM GREATER AGILITY HIGHER QUALITY PRODUCTS AND LOWER COSTS FROM INDIVIDUAL TEAMS TO YOUR ENTIRE ENTERPRISE HOWEVER WITH SCRUM S LACK OF PRESCRIBED RULES THE FRICTION OF CHANGE CAN BE CHALLENGING AS PEOPLE STRUGGLE TO BREAK FROM OLD PROJECT MANAGEMENT HABITS IN THIS BOOK AGILE PROCESS REVOLUTION LEADER KEN SCHWABER TAKES YOU THROUGH CHANGE MANAGEMENT FOR YOUR ORGANIZATIONAL AND INTERPERSONAL PROCESSES EXPLAINING HOW TO SUCCESSFULLY ADOPT SCRUM ACROSS YOUR ENTIRE ORGANIZATION A COFOUNDER OF SCRUM KEN DRAWS FROM DECADES OF EXPERIENCE ANSWERING YOUR QUESTIONS THROUGH CASE STUDIES OF PROVEN PRACTICES AND PROCESSES WITH THEM YOU LL LEARN HOW TO ADOPT AND ADAPT SCRUM IN THE ENTERPRISE AND GAIN PROFOUND LEVELS OF TRANSPARENCY INTO YOUR DEVELOPMENT PROCESSES DISCOVER HOW TO EVALUATE THE BENEFITS OF ADOPTING SCRUM IN ANY SIZE ORGANIZATION INITIATE AN ENTERPRISE TRANSITION PROJECT IMPLEMENT A SINGLE PRIORITIZED PRODUCT BACKLOG ORGANIZE EFFECTIVE SCRUM TEAMS USING A TOP DOWN APPROACH ADAPT AND APPLY SOLUTIONS FOR INTEGRATING ENGINEERING PRACTICES ACROSS MULTIPLE TEAMS SHORTEN RELEASE TIMES BY MANAGING HIGH VALUE INCREMENTS REFINE YOUR SCRUM PRACTICES AND HELP REDUCE THE LENGTH OF SPRINTS

## The Software Project Manager's Bridge to Agility 2008-05-19

WHEN SOFTWARE DEVELOPMENT TEAMS MOVE TO AGILE METHODS EXPERIENCED PROJECT MANAGERS OFTEN STRUGGLE DOUBTFUL ABOUT THE NEW APPROACH AND UNCERTAIN ABOUT THEIR NEW ROLES AND RESPONSIBILITIES IN THIS BOOK TWO LONG TIME CERTIFIED PROJECT MANAGEMENT PROFESSIONALS PMPRS AND SCRUM TRAINERS HAVE BUILT A BRIDGE TO THIS DYNAMIC NEW PARADIGM THEY SHOW EXPERIENCED PROJECT MANAGERS HOW TO SUCCESSFULLY TRANSITION TO AGILE BY

REFOCUSING ON FACILITATION AND COLLABORATION NOT COMMAND AND CONTROL THE AUTHORS BEGIN BY EXPLAINING HOW AGILE WORKS HOW IT DIFFERS FROM TRADITIONAL PLAN DRIVEN METHODOLOGIES THE BENEFITS IT PROMISES AND THE REAL WORLD RESULTS IT DELIVERS NEXT THEY SYSTEMATICALLY MAP THE PROJECT MANAGEMENT INSTITUTE S CLASSIC METHODOLOGY INDEPENDENT TECHNIQUES AND TERMINOLOGY TO AGILE PRACTICES THEY COVER BOTH PROCESS AND PROJECT LIFECYCLES AND CAREFULLY ADDRESS VITAL ISSUES RANGING FROM SCOPE AND TIME TO COST MANAGEMENT AND STAKEHOLDER COMMUNICATION FINALLY DRAWING ON THEIR OWN EXTENSIVE PERSONAL EXPERIENCE THEY PUT A HUMAN FACE ON YOUR PERSONAL TRANSITION TO AGILE COVERING THE EMOTIONAL CHALLENGES PERSONAL VALUES AND KEY LEADERSHIP TRAITS YOU LL NEED TO SUCCEED COVERAGE INCLUDES RELATING THE PMBOKR GUIDE IDEALS TO AGILE PRACTICES SIMILARITIES OVERLAPS AND DIFFERENCES UNDERSTANDING THE ROLE AND VALUE OF AGILE TECHNIQUES SUCH AS ITERATION RELEASE PLANNING AND RETROSPECTIVES USING AGILE TECHNIQUES TO SYSTEMATICALLY AND CONTINUALLY REDUCE RISK IMPLEMENTING QUALITY ASSURANCE QA WHERE IT BELONGS IN ANALYSIS DESIGN DEFECT PREVENTION AND CONTINUOUS IMPROVEMENT LEARNING TO TRUST YOUR TEAMS AND LISTEN FOR THEIR DISCOVERIES PROCURING PURCHASING AND CONTRACTING FOR SOFTWARE IN AGILE COLLABORATIVE ENVIRONMENTS AVOIDING THE COMMON MISTAKES SOFTWARE TEAMS MAKE IN TRANSITIONING TO AGILE COORDINATING WITH PROJECT MANAGEMENT OFFICES AND NON AGILE TEAMS SELLING AGILE WITHIN YOUR TEAMS AND THROUGHOUT YOUR ORGANIZATION FOR EVERY PROJECT MANAGER WHO WANTS TO BECOME MORE AGILE PART I AN AGILE OVERVIEW 7 CHAPTER 1 WHAT IS AGILE 9 CHAPTER 2 MAPPING FROM THE PMBOKR GUIDE TO AGILE 25 CHAPTER 3 THE AGILE PROJECT LIFECYCLE IN DETAIL 37 PART II THE BRIDGE RELATING PMBOKR GUIDE PRACTICES TO AGILE PRACTICES 49 CHAPTER 4 INTEGRATION MANAGEMENT 51 CHAPTER 5 SCOPE MANAGEMENT 67 CHAPTER 6 TIME MANAGEMENT 83 CHAPTER 7 COST MANAGEMENT 111 CHAPTER 8 QUALITY MANAGEMENT 129 CHAPTER 9 HUMAN RESOURCES MANAGEMENT 143 CHAPTER 10 COMMUNICATIONS MANAGEMENT 159 CHAPTER 11 RISK MANAGEMENT 177 CHAPTER 12 PROCUREMENT MANAGEMENT 197 PART III CROSSING THE BRIDGE TO AGILE 215 CHAPTER 13 HOW WILL MY RESPONSIBILITIES CHANGE 217 CHAPTER 14 HOW WILL I WORK WITH OTHER TEAMS WHO AREN T AGILE 233 CHAPTER 15 HOW CAN A PROJECT MANAGEMENT OFFICE SUPPORT AGILE 249 CHAPTER 16 SELLING THE BENEFITS OF AGILE 265 CHAPTER 17 COMMON MISTAKES 285 APPENDIX A AGILE METHODOLOGIES 295 APPENDIX B AGILE ARTIFACTS 301 GLOSSARY 321 BIBLIOGRAPHY 327 INDEX 333

## *A TALE OF TWO TRANSFORMATIONS 2011-12-05*

THERE ARE MANY BOOKS THAT SEEK TO EXPLAIN LEAN AND AGILE SOFTWARE THAT OFFER THEORY TECHNIQUES AND EXAMPLES MICHAEL LEVINE S FIRST BOOK A TALE OF TWO SYSTEMS IS ONE OF THE BEST SYNTHESIZING LEAN MANUFACTURING AND PRODUCT DEVELOPMENT WITH AGILE SOFTWARE CONCEPTS IN AN ENGAGING BUSINESS NOVEL HOWEVER THERE HAS BEEN PRECIOUS LITTLE PRACTICAL GUIDANCE FOR THOSE SEEKING TO CHANGE EXISTING ORGANIZATIONS TO BECOME LEAN AND AGILE UNTIL NOW MR LEVINE HAS FOLLOWED THE SUCCESSFUL APPROACH OF A TALE OF TWO SYSTEMS TELLING TWO SIMULTANEOUS INTERTWINED AND CONTRASTING STORIES TO BRING ORGANIZATIONAL TRANSFORMATION TO LIFE MARY O CONNELL AND JAMES WES WESLEYAN RECENTLY ENGAGED TO BE MARRIED SHARE A COMMITMENT TO LEAN AND AGILE SOFTWARE THEY HAVE RECENTLY BECOME LEADERS IN TWO VERY DIFFERENT COMPANIES ONE STUCK IN A SLOW MOVING UNRESPONSIVE PROCESS DRIVEN QUAGMIRE OF A SOFTWARE CULTURE THE OTHER STRUGGLING THROUGH THE CHAOS OF A SALES DRIVEN PROCESS LESS SWIRL TOGETHER WITH THEIR WISE MENTOR NEVILLE ROBERTS THEY IDENTIFY TWO APPROACHES TO MAKING NEEDED CHANGES DRIVE PEOPLE A TOP DOWN APPROACH FOCUSED ON PROCESSES AND TOOLS AND PEOPLE DRIVEN AN ENABLEMENT APPROACH FOCUSED ON PEOPLE AND ORGANIZATIONS MARY AND WES EVALUATE THEIR SITUATIONS AND CHOOSE APPROACHES THAT BEST FIT FOR THEM AND THE TRANSFORMATIONS COMMENCE A TALE OF TWO TRANSFORMATIONS DIFFERS FROM MANY INFORMATION TECHNOLOGY BOOKS BY GRAPPLING WITH ALL THE COMPLEXITIES OF OUR ORGANIZATIONS THE PEOPLE THE POLITICS THE FINANCIALS THE PROCESSES IN SHORT THE CULTURE FROM WHICH OUR LEAN AND AGILE JOURNEYS MUST BEGIN THE CHANGE MODEL PRESENTED IN THE FLOW OF THE STORIES IS GENERALLY APPLICABLE AND CAN HELP ANYONE THINKING ABOUT HOW TO IMPROVE THEIR ORGANIZATION

## A PRACTICAL GUIDE TO DISTRIBUTED SCRUM (ADOBE READER) 2010-06-21

SUCCEED WITH SCRUM IN EVEN THE LARGEST MOST COMPLEX DISTRIBUTED DEVELOPMENT PROJECTS FOREWORDS BY KEN SCHWABER SCOTT AMBLER ROMAN PICHLER AND MATTHEW WANG THIS IS THE FIRST COMPREHENSIVE PRACTICAL GUIDE FOR SCRUM PRACTITIONERS WORKING IN LARGE SCALE DISTRIBUTED ENVIRONMENTS WRITTEN BY THREE OF IBM S LEADING SCRUM PRACTITIONERS IN CLOSE COLLABORATION WITH THE IBM QSE SCRUM COMMUNITY OF MORE THAN 1000 MEMBERS WORLDWIDE THIS BOOK OFFERS SPECIFIC ACTIONABLE GUIDANCE FOR EVERYONE WHO WANTS TO SUCCEED WITH SCRUM IN THE ENTERPRISE READERS WILL FOLLOW A JOURNEY THROUGH THE LIFECYCLE OF A DISTRIBUTED SCRUM PROJECT FROM ENVISIONING PRODUCTS AND SETTING UP TEAMS TO PREPARING FOR SPRINT PLANNING AND RUNNING RETROSPECTIVES EACH CHAPTER PRESENTS A BASELINE DRAWN FROM CONVENTIONAL SCRUM THEN DISCUSSES ADDITIONAL ISSUES FACED BY DISTRIBUTED TEAMS AND PRESENTS SPECIFIC BEST PRACTICE SOLUTIONS ALTERNATIVES AND TIPS THE AUTHORS HAVE IDENTIFIED THROUGH HARD EMPIRICAL EXPERIENCE USING REAL WORLD EXAMPLES THE BOOK DEMONSTRATES HOW TO APPLY KEY SCRUM PRACTICES SUCH AS LOOK AHEAD PLANNING IN GEOGRAPHICALLY DISTRIBUTED ENVIRONMENTS READERS WILL ALSO GAIN VALUABLE NEW INSIGHTS INTO THE AGILE MANAGEMENT OF COMPLEX PROBLEM AND TECHNICAL DOMAINS COVERAGE INCLUDES DEVELOPING USER STORIES AND WORKING WITH PRODUCT OWNERS AS A DISTRIBUTED TEAM RECOGNIZING AND FIXING THE FLAWS SCRUM MAY REVEAL IN EXISTING PROCESSES ENGAGING IN MORE EFFICIENT RELEASE AND SPRINT PLANNING CONDUCTING INTENSE BRIEF DAILY SCRUM MEETINGS IN DISTRIBUTED ENVIRONMENTS MANAGING CULTURAL AND LANGUAGE DIFFERENCES RESOLVING DEPENDENCIES PERFORMING FREQUENT INTEGRATION AND MAINTAINING TRANSPARENCY IN GEOGRAPHICALLY DISTRIBUTED ENVIRONMENTS SUCCESSFULLY RUNNING REMOTE SOFTWARE REVIEWS AND DEMOS BRAINSTORMING WHAT WORKED AND WHAT DIDN T TO IMPROVE FUTURE SPRINTS THIS BOOK WILL BE AN INDISPENSABLE RESOURCE FOR EVERY TEAM LEADER MEMBER PRODUCT OWNER OR MANAGER WORKING WITH SCRUM OR OTHER AGILE METHODS IN ANY DISTRIBUTED SOFTWARE DEVELOPMENT ORGANIZATION

## INTRODUCTION TO AGILE METHODS 2014-06-23

A THOROUGH INTRODUCTION TO THE AGILE FRAMEWORK AND METHODOLOGIES THAT ARE USED WORLDWIDE ORGANIZATIONS OF ALL SHAPES AND SIZES ARE EMBRACING AGILE METHODOLOGIES AS A WAY TO TRANSFORM THEIR PRODUCTS CUSTOMER SATISFACTION AND EMPLOYEE ENGAGEMENT MANY PEOPLE WITH VARYING LEVELS OF WORK EXPERIENCE ARE INTERESTED IN UNDERSTANDING THE ARCHITECTURE AND NUANCES OF AGILE BUT IT IS DIFFICULT TO KNOW WHERE TO START NUMEROUS PRACTITIONER BOOKS ARE AVAILABLE BUT THERE HAS NEVER BEEN A SINGLE SOURCE FOR UNBIASED INFORMATION ABOUT AGILE METHODOLOGIES UNTIL NOW INTRODUCTION TO AGILE METHODS IS THE PLACE TO START FOR STUDENTS AND PROFESSIONALS WHO WANT TO UNDERSTAND AGILE AND BECOME CONVERSANT WITH AGILE VALUES PRINCIPLES FRAMEWORK AND PROCESSES AUTHORS SONDRAS ASHMORE AND KRISTIN RUNYAN USE ACADEMIC RESEARCH AND THEIR OWN EXPERIENCES WITH NUMEROUS AGILE IMPLEMENTATIONS TO PRESENT A CLEAR DESCRIPTION OF THE ESSENTIAL CONCEPTS THEY ADDRESS ALL KEY ROLES AND THE ENTIRE DEVELOPMENT LIFE CYCLE INCLUDING COMMON ROADBLOCKS THAT MUST BE OVERCOME TO BE SUCCESSFUL THROUGH THE AUTHORS REALISTIC USE CASES PRACTICAL EXAMPLES AND THOUGHT PROVOKING INTERVIEWS WITH PIONEERING PRACTITIONERS COMPLEX CONCEPTS ARE MADE RELATABLE NO MATTER WHAT YOUR ROLE OR LEVEL OF EXPERIENCE THIS BOOK PROVIDES A FOUNDATIONAL UNDERSTANDING THAT CAN BE USED TO START OR ENHANCE ANY AGILE EFFORT COVERAGE INCLUDES HOW AGILE COMPARES WITH THE WATERFALL METHOD AND WHEN TO USE EACH WHY AGILE DEMANDS A CULTURAL TRANSFORMATION AND HOW THAT LOOKS TO EACH PARTICIPANT COMPARING VARIOUS AGILE METHODOLOGIES INCLUDING SCRUM KANBAN EXTREME PROGRAMMING XP CRYSTAL FEATURE DRIVEN DEVELOPMENT FDD LEAN AND DSDM UNDERSTANDING THE ROLES WITHIN AGILE AND HOW THEY WORK TOGETHER TO CREATE SUPERIOR RESULTS AGILE APPROACHES TO REQUIREMENTS GATHERING PLANNING ESTIMATING TRACKING REPORTING TESTING QUALITY AND INTEGRATION EXTENDING AGILE BEYOND IT

## *THE SCRUM FIELD GUIDE 2012*

THOUSANDS OF IT PROFESSIONALS ARE BEING ASKED TO MAKE SCRUM SUCCEED IN THEIR ORGANIZATIONS INCLUDING MANY WHO WEREN T INVOLVED IN THE DECISION TO ADOPT IT IF YOU RE ONE OF THEM THE SCRUM FIELD GUIDE WILL GIVE YOU SKILLS AND CONFIDENCE TO ADOPT SCRUM MORE RAPIDLY MORE SUCCESSFULLY AND WITH FAR LESS PAIN AND FEAR LONG TIME SCRUM PRACTITIONER MITCH LACEY IDENTIFIES MAJOR CHALLENGES ASSOCIATED WITH EARLY STAGE SCRUM ADOPTION AS WELL AS DEEPER ISSUES THAT EMERGE AFTER COMPANIES HAVE ADOPTED SCRUM AND DESCRIBES HOW OTHER ORGANIZATIONS HAVE OVERCOME THEM YOU LL LEARN HOW TO GAIN QUICK WINS THAT BUILD SUPPORT AND THEN USE THE FLEXIBILITY OF SCRUM TO MAXIMIZE VALUE CREATION ACROSS THE ENTIRE PROCESS IN 30 BRIEF ENGAGING CHAPTERS LACEY GUIDES YOU THROUGH EVERYTHING FROM DEFINING ROLES TO SETTING PRIORITIES TO DETERMINING TEAM VELOCITY CHOOSING A SPRINT LENGTH AND CONDUCTING CUSTOMER REVIEWS ALONG THE WAY HE EXPLAINS WHY SCRUM CAN SEEM COUNTERINTUITIVE OFFERS A SOLID GROUNDING IN THE CORE AGILE CONCEPTS THAT MAKE IT WORK AND SHOWS WHERE IT CAN AND SHOULDN T BE MODIFIED COVERAGE INCLUDES GETTING TEAMS ON BOARD AND BRINGING NEW TEAM MEMBERS ABOARD AFTER YOU VE STARTED CREATING A DEFINITION OF DONE FOR THE TEAM AND ORGANIZATION IMPLEMENTING THE STRONG TECHNICAL PRACTICES THAT ARE INDISPENSABLE FOR AGILE SUCCESS BALANCING PREDICTABILITY AND ADAPTABILITY IN RELEASE PLANNING KEEPING DEFECTS IN CHECK RUNNING PRODUCTIVE DAILY STANDUP MEETINGS KEEPING PEOPLE ENGAGED WITH PAIR PROGRAMMING MANAGING CULTURE CLASHES ON SCRUM TEAMS PERFORMING EMERGENCY PROCEDURES TO GET SPRINTS BACK ON TRACK ESTABLISHING A PACE YOUR TEAM CAN TRULY SUSTAIN ACCURATELY COSTING PROJECTS AND MEASURING THE VALUE THEY DELIVER DOCUMENTING SCRUM PROJECTS EFFECTIVELY PRIORITIZING AND ESTIMATING LARGE BACKLOGS INTEGRATING OUTSOURCED AND OFFSHORED COMPONENTS PACKED WITH REAL WORLD EXAMPLES FROM LACEY S OWN EXPERIENCE THIS BOOK IS INVALUABLE TO EVERYONE TRANSITIONING TO AGILE DEVELOPERS ARCHITECTS TESTERS MANAGERS AND PROJECT OWNERS ALIKE

## PROFESSIONAL SCRUM WITH TEAM FOUNDATION SERVER 2010 *2011-04-04*

PROFESSIONAL GUIDANCE ON USING MICROSOFT S VISUAL STUDIO TOOLSET FOR AGILE PROJECT MANAGEMENT FOCUSING ON BOTH PROCESS AND RESULTS THIS PROFESSIONAL GUIDE OFFERS A PRACTICAL APPROACH TO RUNNING AGILE SOFTWARE PROJECTS USING VISUAL STUDIO S PROJECT MANAGEMENT TEMPLATES AND TOOLS YOU LL FIRST GET A THOROUGH OVERVIEW OF THE INTERACTION BETWEEN TRADITIONAL SCRUM BASED AGILE DEVELOPMENT TECHNIQUES AND THE MICROSOFT SOLUTIONS FRAMEWORK BEFORE DRILLING DOWN INTO THE DETAIL THE BOOK COVERS TOOLS BEST PRACTICES KEY TEMPLATES KEY DATA TEAM AND PROCESS MODELS NECESSARY TRACKING ASSETS AND A HOST OF OTHER PROJECT CHALLENGES SUCH AS PROJECT COMMUNICATION ORGANIZATION AND BUDGETS SHOWS HOW TO USE MICROSOFT S AGILE VISUAL STUDIO TOOLSET FOR AGILE PROJECT MANAGEMENT WRITTEN BY LEADING EXPERTS FROM MICROSOFT AND INDUSTRY THIS IS AN AUTHORITATIVE GUIDE TO AGILE DEVELOPMENT FOR ALL MICROSOFT BASED PROJECTS TEACHES BASIC CONCEPTS THROUGH BEST PRACTICES FOR DELIVERING GREAT SOFTWARE ON TIME COVERS THE INTERACTION OF TRADITIONAL SCRUM BASED AGILE DEVELOPMENT TECHNIQUES AND THE MICROSOFT SOLUTIONS FRAMEWORK FOCUSES ON WHAT MUST BE IN PLACE TO KEEP A PROJECT ON TRACK INCLUDING TEAM MODELS PROCESS MODELS DETAILED TRACKING ASSETS AND MORE PROFESSIONAL SCRUM WITH TEAM FOUNDATION SERVER 2010 COMBINES THEORY WITH PRACTICAL EXPERIENCE TO HELP EXPERIENCED SOFTWARE PROJECT MANAGERS AND DEVELOPERS SHIP RELIABLE SOFTWARE ON TIME

## AGILE PRODUCT MANAGEMENT WITH SCRUM *2010-03-11*

THE FIRST GUIDE TO SCRUM BASED AGILE PRODUCT MANAGEMENT IN AGILE PRODUCT MANAGEMENT WITH SCRUM LEADING SCRUM CONSULTANT ROMAN PICHLER USES REAL WORLD EXAMPLES TO DEMONSTRATE HOW PRODUCT OWNERS CAN CREATE SUCCESSFUL PRODUCTS WITH SCRUM HE DESCRIBES A BROAD RANGE OF AGILE

PRODUCT MANAGEMENT PRACTICES INCLUDING MAKING AGILE PRODUCT DISCOVERY WORK TAKING ADVANTAGE OF EMERGENT REQUIREMENTS CREATING THE MINIMAL MARKETABLE PRODUCT LEVERAGING EARLY CUSTOMER FEEDBACK AND WORKING CLOSELY WITH THE DEVELOPMENT TEAM BENEFITTING FROM PICHLER S EXTENSIVE EXPERIENCE YOU LL LEARN HOW SCRUM PRODUCT OWNERSHIP DIFFERS FROM TRADITIONAL PRODUCT MANAGEMENT AND HOW TO AVOID AND OVERCOME THE COMMON CHALLENGES THAT SCRUM PRODUCT OWNERS FACE COVERAGE INCLUDES UNDERSTANDING THE PRODUCT OWNER S ROLE WHAT PRODUCT OWNERS DO HOW THEY DO IT AND THE SURPRISING IMPLICATIONS ENVISIONING THE PRODUCT CREATING A COMPELLING PRODUCT VISION TO GALVANIZE AND GUIDE THE TEAM AND STAKEHOLDERS GROOMING THE PRODUCT BACKLOG MANAGING THE PRODUCT BACKLOG EFFECTIVELY EVEN FOR THE MOST COMPLEX PRODUCTS PLANNING THE RELEASE BRINGING CLARITY TO SCHEDULING BUDGETING AND FUNCTIONALITY DECISIONS COLLABORATING IN SPRINT MEETINGS UNDERSTANDING THE PRODUCT OWNER S ROLE IN SPRINT MEETINGS INCLUDING THE DOS AND DON TS TRANSITIONING INTO PRODUCT OWNERSHIP SUCCEEDING AS A PRODUCT OWNER AND ESTABLISHING THE ROLE IN THE ENTERPRISE THIS BOOK IS AN INDISPENSABLE RESOURCE FOR ANYONE WHO WORKS AS A PRODUCT OWNER OR EXPECTS TO DO SO AS WELL AS EXECUTIVES AND COACHES INTERESTED IN ESTABLISHING AGILE PRODUCT MANAGEMENT

## User Story Mapping *2014-09-05*

USER STORY MAPPING IS A VALUABLE TOOL FOR SOFTWARE DEVELOPMENT ONCE YOU UNDERSTAND WHY AND HOW TO USE IT THIS INSIGHTFUL BOOK EXAMINES HOW THIS OFTEN MISUNDERSTOOD TECHNIQUE CAN HELP YOUR TEAM STAY FOCUSED ON USERS AND THEIR NEEDS WITHOUT GETTING LOST IN THE ENTHUSIASM FOR INDIVIDUAL PRODUCT FEATURES AUTHOR JEFF PATTON SHOWS YOU HOW CHANGEABLE STORY MAPS ENABLE YOUR TEAM TO HOLD BETTER CONVERSATIONS ABOUT THE PROJECT THROUGHOUT THE DEVELOPMENT PROCESS YOUR TEAM WILL LEARN TO COME AWAY WITH A SHARED UNDERSTANDING OF WHAT YOU RE ATTEMPTING TO BUILD AND WHY GET A HIGH LEVEL VIEW OF STORY MAPPING WITH AN EXERCISE TO LEARN KEY CONCEPTS QUICKLY UNDERSTAND HOW STORIES REALLY WORK AND HOW THEY COME TO LIFE IN AGILE AND LEAN PROJECTS DIVE INTO A STORY S LIFECYCLE STARTING WITH OPPORTUNITIES AND MOVING DEEPER INTO DISCOVERY PREPARE YOUR STORIES PAY ATTENTION WHILE THEY RE BUILT AND LEARN FROM THOSE YOU CONVERT TO WORKING SOFTWARE

## Agile Testing *2008-12-30*

TESTING IS A KEY COMPONENT OF AGILE DEVELOPMENT THE WIDESPREAD ADOPTION OF AGILE METHODS HAS BROUGHT THE NEED FOR EFFECTIVE TESTING INTO THE LIMELIGHT AND AGILE PROJECTS HAVE TRANSFORMED THE ROLE OF TESTERS MUCH OF A TESTER S FUNCTION HOWEVER REMAINS LARGELY MISUNDERSTOOD WHAT IS THE TRUE ROLE OF A TESTER DO AGILE TEAMS ACTUALLY NEED MEMBERS WITH QA BACKGROUNDS WHAT DOES IT REALLY MEAN TO BE AN AGILE TESTER TWO OF THE INDUSTRY S MOST EXPERIENCED AGILE TESTING PRACTITIONERS AND CONSULTANTS LISA CRISPIN AND JANET GREGORY HAVE TEAMED UP TO BRING YOU THE DEFINITIVE ANSWERS TO THESE QUESTIONS AND MANY OTHERS IN AGILE TESTING CRISPIN AND GREGORY DEFINE AGILE TESTING AND ILLUSTRATE THE TESTER S ROLE WITH EXAMPLES FROM REAL AGILE TEAMS THEY TEACH YOU HOW TO USE THE AGILE TESTING QUADRANTS TO IDENTIFY WHAT TESTING IS NEEDED WHO SHOULD DO IT AND WHAT TOOLS MIGHT HELP THE BOOK CHRONICLES AN AGILE SOFTWARE DEVELOPMENT ITERATION FROM THE VIEWPOINT OF A TESTER AND EXPLAINS THE SEVEN KEY SUCCESS FACTORS OF AGILE TESTING READERS WILL COME AWAY FROM THIS BOOK UNDERSTANDING HOW TO GET TESTERS ENGAGED IN AGILE DEVELOPMENT WHERE TESTERS AND QA MANAGERS FIT ON AN AGILE TEAM WHAT TO LOOK FOR WHEN HIRING AN AGILE TESTER HOW TO TRANSITION FROM A TRADITIONAL CYCLE TO AGILE DEVELOPMENT HOW TO COMPLETE TESTING ACTIVITIES IN SHORT ITERATIONS HOW TO USE TESTS TO SUCCESSFULLY GUIDE DEVELOPMENT HOW TO OVERCOME BARRIERS TO TEST AUTOMATION THIS BOOK IS A MUST FOR AGILE TESTERS AGILE TEAMS THEIR MANAGERS AND THEIR CUSTOMERS

# ENTERPRISE-SCALE AGILE SOFTWARE DEVELOPMENT 2009-11-18

ENTERPRISE SCALE AGILE SOFTWARE DEVELOPMENT IS THE COLLECTIVE SUM OF KNOWLEDGE ACCUMULATED DURING THE FULL SCALE TRANSITION OF A 1400 PERSON ORGANIZATION TO AGILE DEVELOPMENT CONSIDERED THE LARGEST IMPLEMENTATION OF AGILE DEVELOPMENT AND SCRUM EVER ATTEMPTED ANYWHERE IN THE WORLD NOW JAMES SCHIEL A CERTIFIED SCRUM TRAINER AND MEMBER OF THE SCRUM ALLIANCE DRAWS FROM HIS EXPERIENCE AT THE HELM OF THAT GLOBAL FOUR YEAR PROJECT TO GUIDE YOU AND YOUR ORGANIZATION THROUGH THE TRANSITION HE LENDS HIS INSIGHT ON HOW YOU CAN USE SCRUM AS AN ORGANIZATIONAL FRAMEWORK AND IMPLEMENT XP PRACTICES TO DEFINE HOW SOFTWARE IS WRITTEN AND TESTED HE PROVIDES KEY INFORMATION AND TOOLS TO ASSESS POTENTIAL OUTCOMES AND THEN MAKE THE BEST CORRESPONDING CHOICES IN ANY GIVEN SITUATION SCHIEL SEQUENCES CHAPTERS TO MATCH TYPICAL DEVELOPMENTAL PROGRESSION AND IN ADDITION TO PRACTICAL GUIDANCE HE PROVIDES A TOOL KIT FROM WHICH YOU CAN TAKE IDEAS AND SELECT WHAT WORKS FOR YOU COVERING QUALITY DEVELOPMENT PRACTICES BASED ON ISO 9001 WHICH HELP YOU CREATE CONSISTENTLY HIGH QUALITY SOFTWARE IN A COST EFFICIENT MANNER THIS INVALUABLE RESOURCE SHOWS YOU HOW TO IMPROVE PROJECT MANAGEMENT PRACTICES AND PRODUCT QUALITY ASSURANCE ADOPT NEW MANAGEMENT METHODS AND REQUIREMENTS INVOLVE YOUR CURRENT CUSTOMERS IN DEVELOPMENT WHILE INVITING NEW ONES MUCH MORE THAN A MERE BODY OF KNOWLEDGE THIS VOLUME GOES BEYOND STANDARDIZING AGILE AND SCRUM PRACTICES IT BREAKS UP THE PROCESS INTO MANAGEABLE TASKS ILLUSTRATING HOW TO SET THE STAGE FOR THE CHANGE PLAN IT AND THEN INITIATE IT USING THE METHODS AND INFORMATION PRESENTED ANY ORGANIZATION SHOULD BE ABLE TO ACHIEVE A NEARLY SEAMLESS TRANSITION TO AGILE

2014-02-25

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2021-09-02

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# THE AGILE GUIDE TO BUSINESS ANALYSIS AND PLANNING 2021-04-05

HOW PRODUCT OWNERS AND BUSINESS ANALYSTS CAN MAXIMIZE THE VALUE DELIVERED TO STAKEHOLDERS BY INTEGRATING BA COMPETENCIES WITH AGILE METHODOLOGIES THIS BOOK WILL BECOME A STAPLE REFERENCE THAT BOTH PRODUCT OWNERS AND BUSINESS ANALYSIS PRACTITIONERS SHOULD HAVE BY THEIR SIDE FROM THE FOREWORD BY ALAIN ARSENEAULT FORMER IIBA ACTING PRESIDENT CEO THIS BOOK IS WELL ORGANIZED IN BITE SIZED CHUNKS AND STRUCTURED FOR READY ACCESS TO THE ESSENTIAL CONCEPTS TERMS AND PRACTICES THAT CAN HELP ANY AGILE TEAM BE MORE SUCCESSFUL KARL WIEGERS THE AGILE GUIDE TO

BUSINESS ANALYSIS AND PLANNING PROVIDES PRACTICAL GUIDANCE FOR ELIMINATING UNNECESSARY ERRORS AND DELAYS IN AGILE PRODUCT DEVELOPMENT THROUGH EFFECTIVE PLANNING BACKLOG REFINEMENT AND ACCEPTANCE CRITERIA SPECIFICATION WITH HARD TO FIND ADVICE ON HOW AND WHEN TO ANALYZE THE CONTEXT FOR COMPLEX CHANGES WITHIN AN AGILE APPROACH INCLUDING WHEN TO USE JOURNEY MAPS VALUE STREAM MAPPING PERSONAS STORY MAPS BPMN USE CASES AND OTHER UML MODELS RENOWNED AUTHOR AND CONSULTANT HOWARD PODESWA TEACHES BEST PRACTICES DRAWN FROM AGILE AND AGILE ADJACENT FRAMEWORKS INCLUDING ATDD BDD DEVOPS CI CD KANBAN SCRUM SAFE XP LEAN THINKING LEAN STARTUP CIRCUMSTANCE BASED MARKET SEGMENTATION AND THEORIES OF DISRUPTIVE INNOVATION HE OFFERS A COMPREHENSIVE AGILE ROADMAP FOR ANALYZING CUSTOMER NEEDS AND PLANNING PRODUCT DEVELOPMENT INCLUDING DISCUSSION OF LEGACY BUSINESS ANALYSIS TOOLS THAT STILL OFFER IMMENSE VALUE TO AGILE TEAMS USING A RUNNING CASE STUDY PODESWA WALKS THROUGH THE FULL AGILE PRODUCT LIFECYCLE FROM VISIONING THROUGH RELEASE AND CONTINUOUS VALUE DELIVERY YOU LEARN HOW TO CARRY OUT AGILE ANALYSIS AND PLANNING RESPONSIBILITIES MORE EFFECTIVELY USING TOOLS SUCH AS KANO ANALYSIS MINIMUM VIABLE PRODUCTS MVPS MINIMUM MARKETABLE FEATURES MMFS STORY MAPS PRODUCT ROADMAPS CUSTOMER JOURNEY MAPPING VALUE STREAM MAPPING SPIKES AND THE DEFINITION OF READY DOR PODESWA PRESENTS EACH TECHNIQUE IN CONTEXT WHAT YOU NEED TO KNOW AND WHEN TO APPLY EACH TOOL READ THIS BOOK TO MASTER PRINCIPLES FRAMEWORKS CONCEPTS AND PRACTICES OF AGILE ANALYSIS AND PLANNING IN ORDER TO MAXIMIZE VALUE DELIVERY THROUGHOUT THE PRODUCT S LIFECYCLE EXPLORE PLANNING AND ANALYSIS FOR SHORT TERM LONG TERM AND SCALED AGILE INITIATIVES USING MVPS AND DATA INFORMED LEARNING TO TEST HYPOTHESES AND FIND HIGH VALUE FEATURES SPLIT FEATURES INTO MMFS AND SMALL STORIES THAT DELIVER SIGNIFICANT VALUE AND ENABLE QUICK WINS REFINE ESTIMATE AND SPECIFY FEATURES STORIES AND THEIR ACCEPTANCE CRITERIA FOLLOWING ATDD BDD GUIDANCE ADDRESS THE UNIQUE ANALYSIS AND PLANNING CHALLENGES OF SCALED AGILE ORGANIZATIONS IMPLEMENT 13 PRACTICES FOR OPTIMIZING ENTERPRISE AGILITY SUPPORTED BY 175 TOOLS TECHNIQUES EXAMPLES DIAGRAMS TEMPLATES CHECKLISTS AND OTHER JOB AIDS THIS BOOK IS A COMPLETE TOOLKIT FOR EVERY PRACTITIONER WHATEVER YOUR ROLE YOU LL FIND INDISPENSABLE GUIDANCE ON AGILE PLANNING AND ANALYSIS RESPONSIBILITIES SO YOU CAN HELP YOUR ORGANIZATION RESPOND MORE NIMBLY TO A FAST CHANGING ENVIRONMENT REGISTER YOUR BOOK FOR CONVENIENT ACCESS TO DOWNLOADS UPDATES AND OR CORRECTIONS AS THEY BECOME AVAILABLE SEE INSIDE BOOK FOR DETAILS

## EXECUTABLE SPECIFICATIONS WITH SCRUM *2013-07-11*

MOST BOOKS ABOUT SPECIFICATIONS STILL ASSUME THAT REQUIREMENTS CAN BE KNOWN UP FRONT AND WON T CHANGE MUCH DURING YOUR PROJECT IN TODAY S REAL WORLD HOWEVER YOU MUST SPECIFY AND BUILD SOFTWARE IN THE FACE OF HIGH AND CONTINUING UNCERTAINTY SCRUM AND OTHER AGILE METHODS HAVE EVOLVED TO REFLECT THIS REALITY NOW THERE S A COMPLETE GUIDE TO SPECIFYING SOFTWARE IN AGILE ENVIRONMENTS WHEN PREREQUISITES ARE UNCLEAR REQUIREMENTS ARE DIFFICULT TO GRASP AND ANYTHING ABOUT YOUR PROJECT COULD CHANGE LONG TIME AGILE COACH AND ENTERPRISE ARCHITECT MARIO CARDINAL SHOWS HOW TO CREATE EXECUTABLE SPECIFICATIONS AND USE THEM TO TEST SOFTWARE BEHAVIOR AGAINST REQUIREMENTS CARDINAL SHOWS HOW TO TRAWL REQUIREMENTS INCREMENTALLY STEP BY STEP USING A VISION CENTRIC AND EMERGENT ITERATIVE PRACTICE THAT IS DESIGNED FOR AGILITY WRITING FOR ANALYSTS ARCHITECTS DEVELOPERS AND MANAGERS CARDINAL MAKES A STRONG CASE FOR THE ITERATIVE DISCOVERY OF REQUIREMENTS THEN HE MOVES FROM THEORY TO PRACTICE FULLY EXPLAINING THE TECHNICAL MECHANISMS AND EMPIRICAL TECHNIQUES YOU NEED TO GAIN FULL VALUE FROM EXECUTABLE SPECIFICATIONS YOU LL LEARN TO CONNECT SPECIFICATIONS WITH SOFTWARE UNDER CONSTRUCTION LINK REQUIREMENTS TO ARCHITECTURE AND AUTOMATE REQUIREMENTS VERIFICATION WITHIN THE SCRUM FRAMEWORK ABOVE ALL CARDINAL WILL HELP YOU SOLVE THE PARAMOUNT CHALLENGE OF SOFTWARE DEVELOPMENT NOT ONLY TO SOLVE THE PROBLEM RIGHT BUT ALSO TO SOLVE THE RIGHT PROBLEM YOU WILL LEARN HOW TO ESTABLISH MORE EFFECTIVE AGILE ROLES FOR ANALYSTS AND ARCHITECTS INTEGRATE AND SIMPLIFY THE BEST TECHNIQUES FROM FIT ATDD AND BDD IDENTIFY CORE CERTAINTIES ON WHICH YOUR PROJECT TEAM SHOULD RELY TO ENSURE REQUIREMENTS DISCOVERY MANAGE UNCERTAINTY BY DISCOVERING STAKEHOLDER DESIRES THROUGH SHORT FEEDBACK LOOPS SPECIFY AS YOU GO WHILE WRITING SMALL CHUNKS OF REQUIREMENTS USE STORYBOARDING AND PAPER PROTOTYPING TO IMPROVE CONVERSATIONS WITH STAKEHOLDERS EXPRESS STAKEHOLDER DESIRES THAT ARE REQUIREMENTS WITH USER STORIES REFINE YOUR USER STORIES AND PLAN MORE EFFECTIVE SCRUM

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SPRINTS CONFIRM USER STORIES BY SCRIPTING BEHAVIORS WITH SCENARIOS TRANSFORM SCENARIOS INTO AUTOMATED TESTS THAT EASILY CONFIRM YOUR SOFTWARE S EXPECTED BEHAVIOR AS DESIGNS EMERGE AND SPECIFICATIONS EVOLVE ENSURE HIGHER QUALITY SOFTWARE BY SPECIFYING NONFUNCTIONAL REQUIREMENTS

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